

## TRICK DOG LIST AND JUDGE'S MARK SHEET

Class: <b>STARTER</b>		Catalogue No:	
Tricks selected		Points lost	Score
S.1	Around Object – Once / 1 m		
S.2	Circle Handler- Once		
S.3	Circle Spin – Once (a) Moving (b) Stationary		
S.4	Leg Weave – Stationary Fig. of 8		
S.5	Nose to Hand Touch – 2 touches / 2 secs		
S.6	Follow Target Stick (a) 360 degree turn (b) Forward 2 body lengths		
S.7	Step Up – 5 secs / 1 m		
S.8	Paw on Hand – 2 secs		
S.9	Back Up – 1 body length / 0.5 m		
S.10	Send over Jump – 1 m (a) Handler remains at start (b) Handler runs past jump (c) Handler at side of jump (d) Handler moves to other side of jump		
S.11	Take a Bow – 2 secs		
S.12	Sendaway – from 2 m		
S.13	Find Straddle – 2 secs		
S.14	Stationary Hold – 2 secs		
S.15	Sit Pretty/Paws on my Arm – 2 secs (a) Without support (b) On arm of handler		
S.16	Roll Over - Once		
S.17	Chin Rest – 2 secs		
<b>SUB-TOTAL</b>			
<b>DEDUCTIONS</b>			
<b>TOTAL SCORE</b>			